

# WinMail Help Index

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## What is WinMail?

WinMail is a mail reader that works with UUCP format mailbox files. It is fully compatible with UUPC/Extended package.

You can organize your mailbox(es) by deleting messages, saving them to a file or another mailbox. You can also mail messages, reply to messages and forward messages.

You may configure multiples users with a different set of preferences for each of them using the User options.

## Starting WinMail

WinMail can be started in several ways.

- 1) The Run... command in the File Menu of the Program Manager and File Manager can be used to start the program.
- 2) If WinMail was been imported into the Program Manager then double clicking on the icon will start the program.
- 3) From the File Manager, double clicking on the WinMail entry will start the program.
- 4) From within WinCLI Pro (or other command line interface for Windows) changing the current directory to the one WinMail is stored in and typing "winmail" will start the program. Note: if the directory where WinMail is stored is in the PATH environment variable, you do not need to CD to that directory before typing WinMail.
- 5) You can put WinMail in the LOAD= of the WIN.INI file so that it is started every time you start Windows.

## Getting Started

The first time you will get in WinMail, an initialization file **WINMAIL.INI** will be created in your Windows directory.

You will have to properly configure system options and user options before using WinMail.

**Note:** WinMail does **not** rely on **UUPC.RC** or other UUCP package configuration files. WinMail has its own configuration stored in the file **WINMAIL.INI**. You will have to configure WinMail separately from these packages. See System options and User options sections.

## File Menu

Open

Open a new mail box.

Exit

Exit WinMail. Ask to save changes before exiting.

## User Menu

Create/Edit

Create or edit a user. See also [User options](#) section.

Delete

Remove a user from the list.

Change Current User

Change the currently selected user to another one in the user list.

## Aliases Menu

Create	Not yet implemented.
Delete	Not yet implemented.
View	Not yet implemented.
Save Aliases	Not yet implemented.

## Help Menu

Index

Open the Help utility on the main index card.

About

Display information about the author.



## Buttons Functionality

Read	Read the highlighted message(s) and mark it as read. See also <a href="#">Flags</a> section.
Header	Read the header of the highlighted message(s).
Mark	Mark the highlighted message(s) as read. See also <a href="#">Flags</a> section.
Unread	Remove the Read Flag from the highlighted message(s).
Delete	Mark the highlighted message(s) as deleted. See also <a href="#">Flags</a> section.
Undelete	Remove the Deleted Flag from the highlighted message(s).
Mail	Open the mail requester. See also <a href="#">Mailing a message</a> section.
Reply	Open the mail requester. See also <a href="#">Replying to a message</a> section.
Forward	Open the mail requester. See also <a href="#">Forwarding a message</a> section.
Reload	Reload the current mailbox. Open a dialog box asking if you want to delete marked messages. Clicking on "YES" delete marked messages and reload entire mailbox, otherwise the mailbox is only scanned for new messages.
Save	Save the highlighted message in a file and mark it as saved. See also <a href="#">Flags</a> section.
Write	Write highlighted message in another mailbox.

## System Options

### Mailer

Command to run from the UUCP package to send mail. Default is **rmail.com**

### Machine

Name of the machine. Sometimes referred as the Node name.

**Example:** In Cinetic@Speedy.CAM.ORG the node name is **Speedy**

### Domain

Name of the domain. Sometimes referred as the domain name.

**Example:** In Cinetic@Speedy.CAM.ORG the domain name is **CAM.ORG**

### Enable AutoCheck

If checked WinMail will automatically check for new messages. **YOU SHOULD NOT USE THIS OPTION WHILE RUNNING THE DOS SHARE.EXE SHARE MANAGER. IF WINMAIL FINDS OUT THAT THE MAILBOX HAS CHANGED, IT WILL TRY TO OPEN IT AND IT \*MAY\* BE AT THE SAME TIME THAT RMAIL.COM IS WRITING IT.**

Every  minute(s) Specifies the frequency for WinMail to check for new messages.

**Prompt before reloading** This options will cause WinMail to ask the user before it tries to automatically reload the mailbox.

## User Options

User name	User's name on the machine. <b>Example:</b> In Cinetic@Speedy.CAM.ORG user name is <b>Cinetic</b>
Real name	Real name of user. <b>Example:</b> In Cinetic@Speedy.CAM.ORG the real name is <b>Cinetic Systems</b>
Mail box	Name of the file where the incoming mail for this user goes. <b>Example:</b> D:\UUPC\Mail\Cinetic
Pager	Program to run to read mail. Default is <b>Notepad.exe</b>
Editor	Program to run to edit mail. Default is <b>Notepad.exe</b>

## Message Flags

- r Message has been read.
- R Message has been replied.
- S Message has been saved.
- \* (asterisk) New Message.

## Mailing A Message

To mail a message, simply click on the mail button. The mail dialog will open. Enter the address of the recipient(s) in the **TO:** field. You can also send carbon copied and blind carbon copies to third parties by entering their address in the **Carbon copy:** and the **Blind cc:** fields respectively.

If you want to include a file or another message before editing it, just click on the **Include** button and enter the filename or the message(s) number you want to include.

Then edit the file by clicking on the **Edit** button. The editor will open and you can type your message.

Now click on the **Send** button to invoke the mailer you configured in the System options.

**NOTE:** Clicking on send will only invoke the mailer which creates the necessary files in the spool directory. It will not actually transfer the file to another system. The transfer task is handled by the UUCP package.

## Replying To A Message

To reply to a message, simply click on the message you want to reply to and then on the reply button. The reply dialog will open. The **TO:** and **Carbon copy:** fields will automatically get filled with proper addresses. You may however change them if you want. You can also add address(es) to the **Blind cc:** field if needed.

If you want to include a file or another message before editing it, just click on the **Include** button and enter the filename or the message(s) number you want to include. Current highlighted message number will already be in the message number field but you can change it if you want.

Then edit the file by clicking on the **Edit** button. The editor will open and you can type your message.

Now click on the **Send** button to invoke the mailer you configured in the System options.

**NOTE:** Clicking on send will only invoke the mailer which creates the necessary files in the spool directory. It will not actually transfer the file to another system. The transfer task is handled by the UUCP package.

## Forwarding A Message

To forward a message, simply click on message you want to forward and then on the forward button. The forward dialog will open. Enter the address of the recipient(s) in the **TO:** field. You can also send carbon copied and blind carbon copies to third parties by entering their address in the **Carbon copy:** and the **Blind cc:** fields respectively.

If you want to add a comment before sending it, click on the **Edit** button. The editor will open with the message you want to forward in it. Otherwise, you can click on **Send** without editing it.

Now click on the **Send** button to invoke the mailer you configured in the System options.

**NOTE:** Clicking on send will only invoke the mailer which creates the necessary files in the spool directory. It will not actually transfer the file to another system. The transfer task is handled by the UUCP package.

## Known Problems

- o The file requester used by WinMail is in the **WINDLG.DLL** file and it sometimes acts weirdly. It needs a rewriting from scratch.
- o When opening a new mail box with the File-Open it also changes the current user's mailbox, so if you try to go back to your real user's mailbox by using the User-Change current user menu, it won't work. You'll have to File-Open it or to change it back in the User-Create/Edit menu.
- o When WinMail tries to reload the mailbox automatically, it locks the file for few seconds, causing **rmail.exe** (or other mailer) to get a sharing violation if it tries to access the same mailbox at the same time. If you use a task scheduler such as Cinetic's Wcron to call your host regularly and if you set WinMail to autocheck the mailbox, you may encounter a sharing violation error if both **rmail.exe** and **WinMail** try to open the mailbox at the exact same time. Be careful when running SHARE.EXE. This problem will not occur if you do not run SHARE.EXE.
- o It only has been tested with UUPC/extended (V1.09 - V1.11) so far. We know it will probably not work with other UUCP package because of differences in parameter passed to the mailer. We intend to test it with other packages in the near future.

If you find any other bugs or weird problem, please tell us and we will do our best to fix it. Fell free to send your suggestions and comments. See the [contact](#) section to learn about ways to contact us.



## Credits

WinMail was developed by Cinétic Systems.

The following people have contributed to the development of WinMail:

### Software Engineer:

Philippe Blais

### Help Author:

Sylvain Tremblay

### Technical Consulting:

Sylvain Tremblay  
Eric Trépanier

### Beta Testing:

Sylvain Tremblay  
Hans Laroche  
Eric Trépanier

## Contact

WinMail is marketed and supported by Cinétic Systems.

Cinétic Systems  
4933 Verreau  
Montreal, Quebec  
Canada  
H1M 2C7

Internet: [Cinetic@Speedy.CAM.ORG](mailto:Cinetic@Speedy.CAM.ORG)  
CompuServe: [71640,666](https://www.compuServe.com)

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A license for the use of WinMail can be obtained by sending a \$20.00 registration fee to:

Philippe Blais  
56 Lefrancois,  
Delson Quebec  
Canada  
J0L 1G0

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WinMail MUST be copied in an unmodified form and MUST contain the following files:

- WinMail.exe
- WinMail.hlp
- WinDlg.dll
- Readme.txt

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